



**Short North Civic Association
Agenda**

February 2, 2023

6:30 p.m. Columbus Metropolitan Library
Google Meet Link (meet.google.com/fgf-gswi-bex)

- I. **Welcome** – Jack Decker: Thanks to Bobby Thaxton, Kathy Rinehart, Marc Conte
- II. **Approval of Minutes** for December/January – Caroline Stinziano
- III. **Financial Report** – Jim Farmer
- IV. **City Reports**
 - A. Division of Community Engagement (Harrison Poku-Yeboah)
 - B. CPD Community Liaison Officer Mark Hauenstein
- V. **President’s Report** – Jack Decker
 - A. Membership Focus – Broader Accessibility, Transparency & Interest of Meetings
 - B. Board “Retreat”/Organizational Meeting February 26
 - C. Use of Meeting Time: Betsy Pandora (SNA/Crime Interdiction) for March Meeting
 - D. Beth Cantrell (City of Columbus/Vision Zero) for April Meeting?
 - E. Approval for Mobility Committee: Robert Stern, Chet Ridenour, Susan Sommerfeld
 - F. Approval for Traffic Calming & Infrastructure Committee: Peter Anderson
 - G. Development Committee Vacancies: Marc Conte & Jack Decker
 - H. Parliamentarian Vacancy
 - I. Sunset Cinema Contract (for Screen on the Green)
 - J. Shelter House Phone & Wi-Fi
 - K. Zoom Access for Future Monthly Meetings
- VI. **Committee Reports.**
 - A. Membership
 - Will work in February to transition remainder of current membership over to new software (JoinIt)
 - Follow-ups in process for those that attended the Annual Membership meeting and needed to renew memberships (can also renew directly on shortnorthcivic.org)
 - Membership statistics
 - Current members: 48
 - Memberships added/renewed in January: 22
 - B. Development: 21 W. Hubbard

- C. Tour of Homes
 - Committee to kick off meetings in February.
 - Focused on identifying and securing homes.
 - Please reach out to Caroline Stinziano if you have any interest in joining/assisting the Committee in this upcoming year.
- D. Other Committees

VII. Community Reports.

- A. Community Block Watch
- B. Short North Foundation

VIII. Public Comments/Questions.

IX. Adjournment.